



17TH ADVANCED BEAM DYNAMICS WORKSHOP ON

FUTURE LIGHT SOURCES

PHASE - A Software Tool for the Description and Propagation of Diffraction Limited Light Sources

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PHASE - a software tool for the description and propagation of diffraction limited light sources

- J. Bahrddt, "Fourth Order Optical Aberrations and Phase Space Transformation for Reflection and Diffraction Optics", Journal of Applied Optics Vol.34 No.1 (1995) 114-127
- J. Bahrddt, U. Flechsig, F. Senf, "Beamline Optimization and Phase Space Transformation", Rev. of Scientific Instruments, Vol. 66 (3) (1995) 2719-2723
- J. Bahrddt, "Wave Front Propagation: Design Code for Synchrotron Radiation Beam Lines", Applied Optics, Vol.36, No.19 (1997)4367-4381
- SPIE 1997, J. Bahrddt, U. Flechsig, "Wave Front Propagation in Synchrotron Radiation Beamlines"

Starting point: Electric field distribution on screen downstream of ID

these data ~~must~~ have to be transformed:

- ⇒ Centre of ID (for beamline designers)
- ⇒ sample (for user)

Different Approaches:

Fourier Optics
Physical Optics

Quasi Stationary Phase
Approach (PHASE)

Propagation of Electric Field Vector

$$\vec{E}(\vec{a}') = \int h(\vec{a}', \vec{a}) \cdot \vec{E}(\vec{a}) \cdot d\vec{a}$$

The propagator:

$$h(\vec{a}', \vec{a})$$

describes the optical system

Example 1: Aperture.

$$= \frac{1}{\lambda} \cdot \frac{e^{i \cdot k r}}{r} \cdot \cos(\beta)$$

\Rightarrow Fresnel Kirchhoff
diffraction equation

Example 2: Mirror / Grating

$$= \frac{1}{\lambda} \cdot \int_S \frac{e^{ik(r+r')}}{r \cdot r'} \cdot b(w, l) \cdot \frac{\cos(\alpha) + \cos(\beta)}{2} \cdot d\vec{s}$$

Combination of 2 optical elements

$$\tilde{h}(\vec{a}'', \vec{a}) = \int h_2(\vec{a}'', \vec{a}') \cdot h_1(\vec{a}', \vec{a}) \cdot d\vec{a}'$$

without approximations

CPU-time explodes

Approximation of "Quasi Stationary Phase"

$$pl(\tilde{w}, \tilde{l}) = pl(\tilde{w} = 0, \tilde{l} = 0) + \frac{\tilde{w}^2}{a^2} + \frac{\tilde{l}^2}{b^2}$$

- expansion of the optical path length up to 2nd order
- separation of surface integral into 2 parts

$$h(\vec{a}', \vec{a}) = c \cdot \frac{1}{r_0 \cdot r'_0} \cdot e^{ik \cdot (r_0 + r'_0)} \cdot \int e^{ik(\tilde{w}^2/a^2)} \cdot d\tilde{w} \cdot \int e^{ik(\tilde{l}^2/b^2)} \cdot d\tilde{l}$$

$$r_0 = r(y, z, w_0, l_0) \quad r'_0 = r'(y', z', w_0, l_0)$$

- extension of integration limits to infinity $\xrightarrow{\text{analytical}}$ integration
- change variable from $\vec{a} = (y, z)$ to (dy', dz')

$$\boxed{\vec{E}(\vec{a}') = \frac{1}{\lambda} \cdot \int \vec{E}(\vec{a}) \cdot e^{ik \cdot (r + r')} \cdot T \cdot \left| \frac{\partial(y, z)}{\partial(dy', dz')} \right| \cdot d(dy') \cdot d(dz')}$$

- solve this integral numerically with "PHASE"

Scaling factor

$$T = S \cdot \frac{\cos(\alpha) + \cos(\beta)}{2 \cdot r \cdot r'}$$

$$S = \left(\left| \frac{\partial^2 pl}{\partial w^2} \cdot \frac{\partial^2 pl}{\partial l^2} - \left(\frac{\partial^2 pl}{\partial w \partial l} \right)^2 \right| \right)^{-1/2}$$

In the following we use another scaling factor, which gives similar numbers but is easier to handle for optics with several optical elements:

$$\tilde{T} = \left(\left| \frac{\partial(y', z')}{\partial(dy, dz)} \right| \right)^{-1/2}$$

Brightness Definition acc. to K.-J. Kim

$$B_0(\vec{x}, \vec{\Phi}) = c \cdot \int d^2 \vec{\xi} \cdot A(\vec{x}, \vec{\xi}) \cdot \exp(i \cdot \frac{2\pi}{\lambda} \cdot \vec{\Phi} \cdot \vec{\xi})$$

$$A(\vec{x}, \vec{\xi}) = \vec{E}_y^*(\vec{x} + \vec{\xi}/2) \cdot \vec{E}_y(\vec{x} - \vec{\xi}/2) + \vec{E}_z^*(\vec{x} + \vec{\xi}/2) \cdot \vec{E}_z(\vec{x} - \vec{\xi}/2)$$

Convolution of brightness with
electron beam emittance

$$B(\vec{x}, \vec{\Phi}) = N_e \cdot \int d^2 \vec{x}_e \cdot d^2 \vec{\Phi}_e \cdot B_0(\vec{x} - \vec{x}_e, \vec{\Phi} - \vec{\Phi}_e) \cdot f(\vec{x}_e, \vec{\Phi}_e)$$

Diffraction at apertures are described via a
convolution of the brightness with the slit function G :

$$G(\vec{x}, \vec{\Phi}) = \frac{1}{\lambda^2} \cdot \int d^2 \vec{\xi} \cdot S^*(\vec{x} + \vec{\xi}/2) \cdot S(\vec{x} - \vec{\xi}/2) \cdot \exp(i \cdot \frac{2\pi}{\lambda} \cdot \vec{\Phi} \cdot \vec{x})$$

where S = transmittance of the aperture

Introduction of Stokes parameters in the brightness formalism

$$\vec{B} = (B_{S_0}, B_{S_1}, B_{S_2}, B_{S_3})$$

$$= c \cdot \int d^2 \vec{\xi} \cdot \vec{A}(\vec{x}, \vec{\xi}) \cdot \exp(i \cdot \frac{2\pi}{\lambda} \cdot \vec{\Phi} \cdot \vec{\xi})$$

$$A_{S_0} = \vec{E}_y^*(\vec{x} + \vec{\xi}/2) \cdot \vec{E}_y(\vec{x} - \vec{\xi}/2) + \vec{E}_z^*(\vec{x} + \vec{\xi}/2) \cdot \vec{E}_z(\vec{x} - \vec{\xi}/2)$$

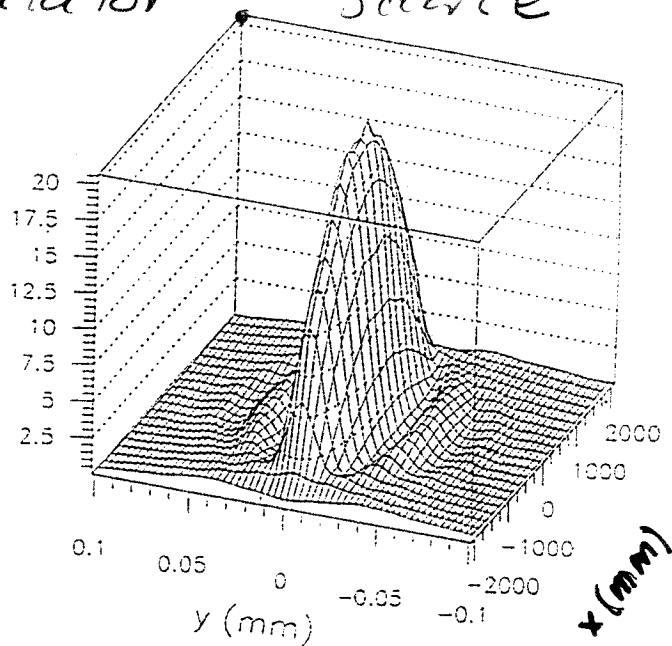
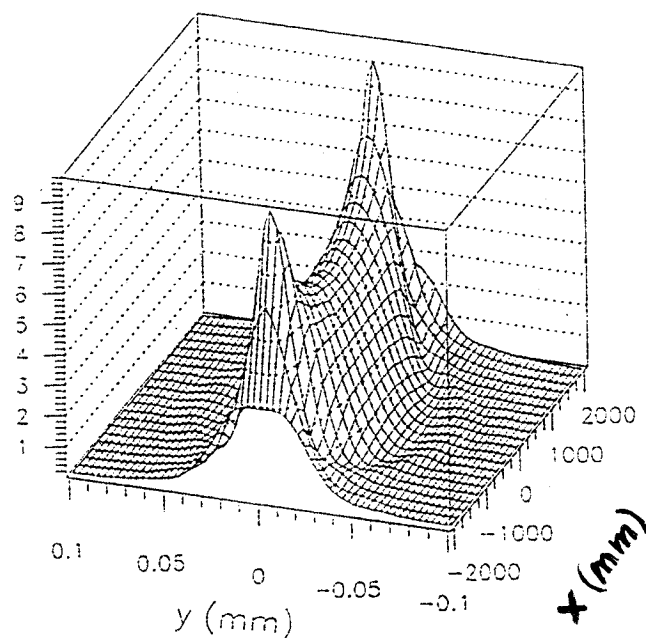
$$A_{S_1} = -\vec{E}_y^*(\vec{x} + \vec{\xi}/2) \cdot \vec{E}_y(\vec{x} - \vec{\xi}/2) + \vec{E}_z^*(\vec{x} + \vec{\xi}/2) \cdot \vec{E}_z(\vec{x} - \vec{\xi}/2)$$

$$A_{S_2} = \vec{E}_y^*(\vec{x} + \vec{\xi}/2) \cdot \vec{E}_z(\vec{x} - \vec{\xi}/2) + \vec{E}_z^*(\vec{x} + \vec{\xi}/2) \cdot \vec{E}_y(\vec{x} - \vec{\xi}/2)$$

$$A_{S_3} = i \cdot (\vec{E}_y^*(\vec{x} + \vec{\xi}/2) \cdot \vec{E}_z(\vec{x} - \vec{\xi}/2) - \vec{E}_z^*(\vec{x} + \vec{\xi}/2) \cdot \vec{E}_y(\vec{x} - \vec{\xi}/2))$$

BESSY II U41 Undulator : Source

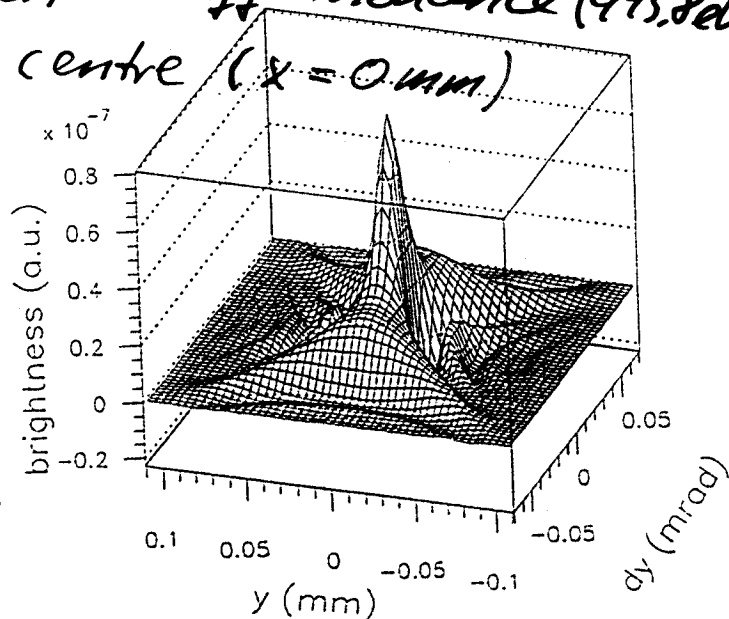
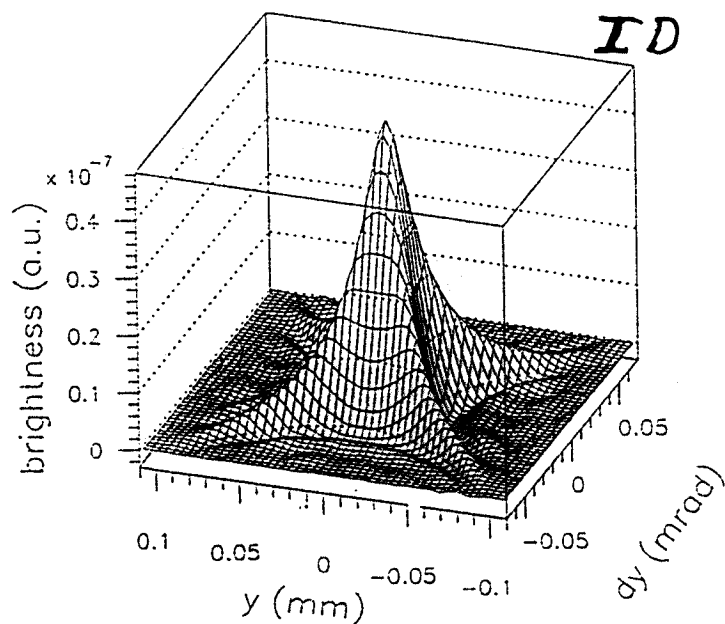
spatial flux density (a.u.)



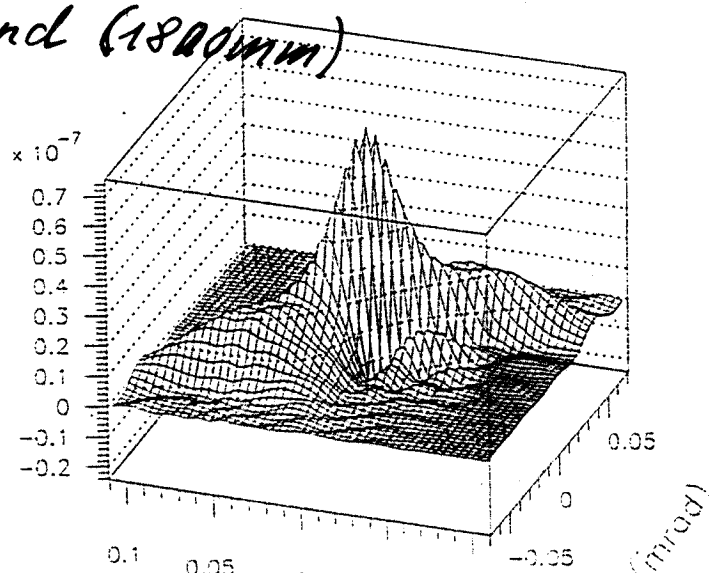
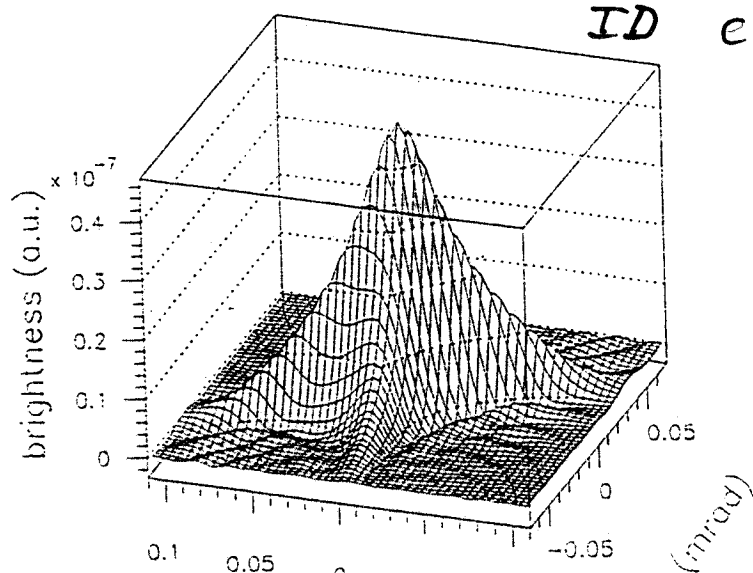
on resonance (500 eV)

off resonance (493.8 eV)

ID centre ($x=0$ mm)

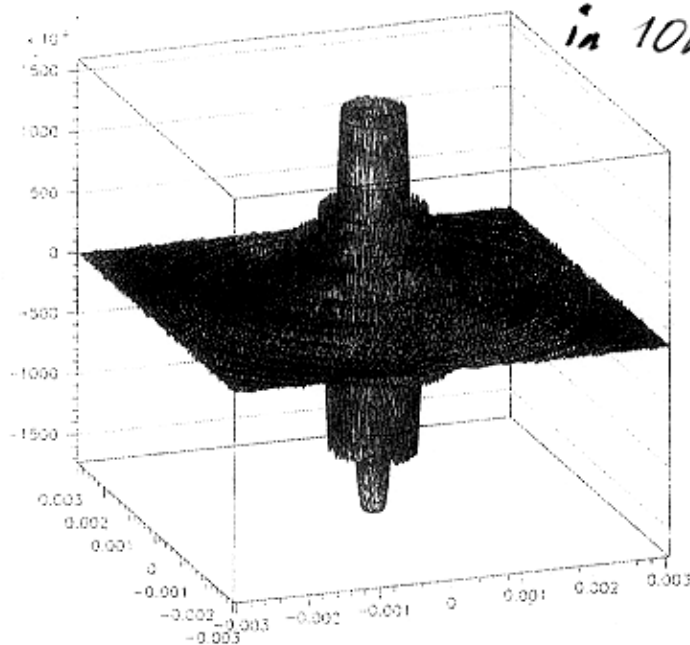


ID end (1800 mm)

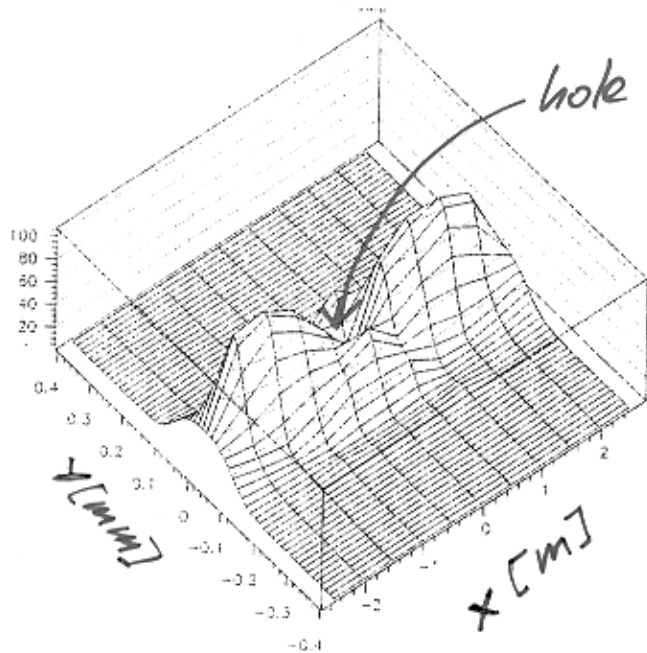
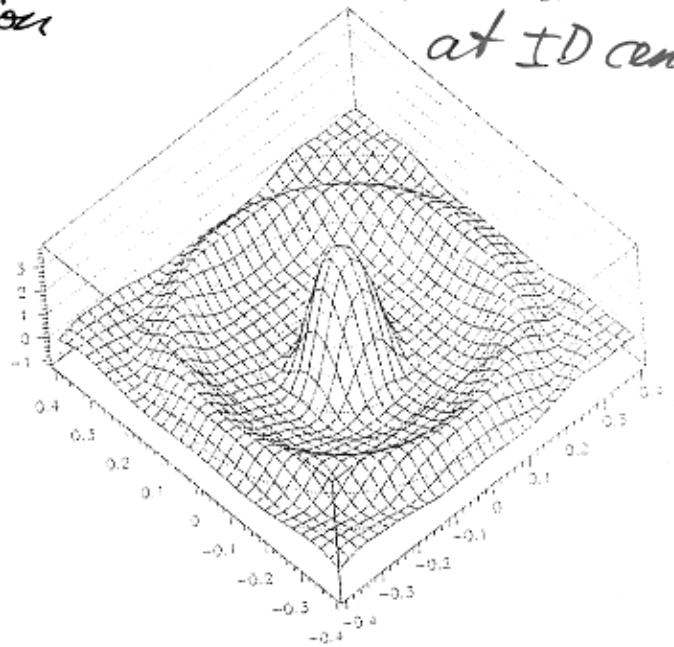


BESSY II UES6 double undulator with modulator

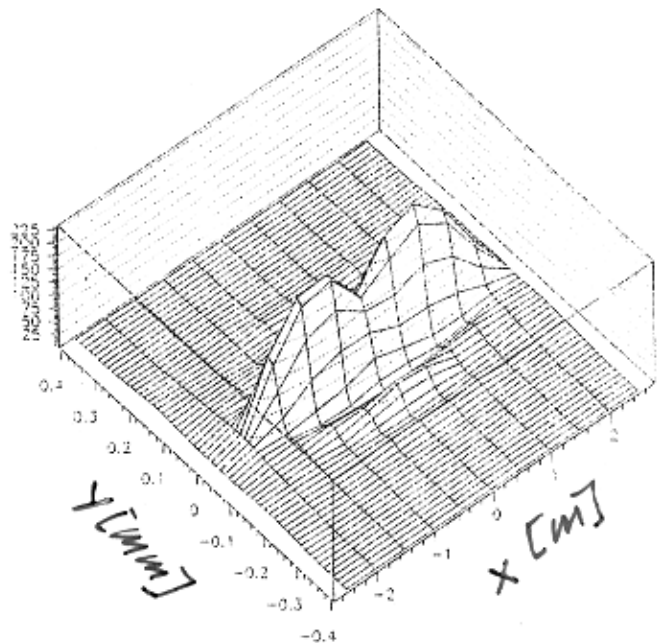
electric field distribution
in 10m



electric field dist
at ID centre

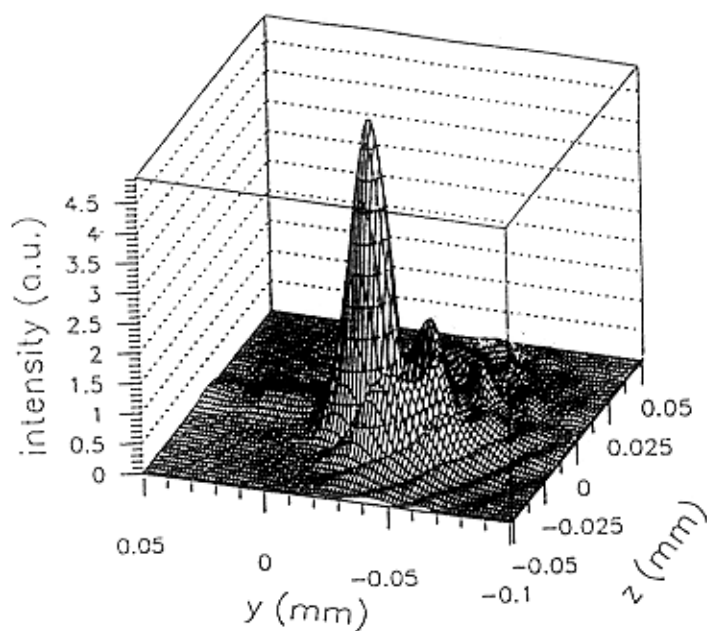


spatial flux density
on resonance

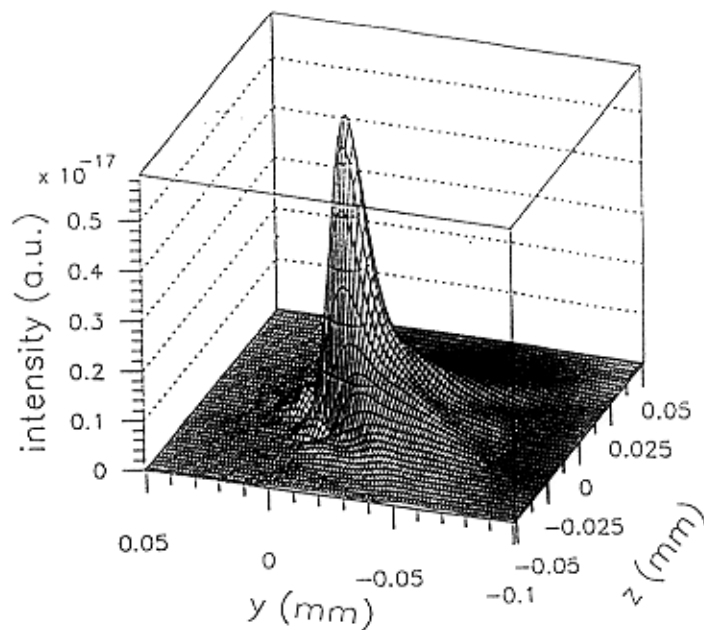


spatial flux density
off resonance

Demagnification of a Dipole Source $M=20:1$, 10 eV



PHASE transformation



Brightness transformation
(some information is lost)

emittance dominated wings



ray tracing codes
based on geometric optics

diffraction limited wings



Fourier optics
stationary phase
approach

intermediate range of
partially coherent light
is difficult to be modelled
(at least in terms of CPU time)